



Long Term Plan

Subject: Design & Technology

Year group	Autumn	Spring	Summer
Each term, building on the following strands Designing; Understanding contexts, users and purposes Designing; Generating, developing, modelling and communicating ideas Making; Planning Making; Practical skills and techniques Evaluating; Own ideas and products Technical Knowledge; Making products work Evaluating; Existing products Health & Safety			
Key Stage 1/2	Students will develop mark making, drawing skills and modelling. Becoming familiar with everyday products.		
Year 7	Spatulas	Puppet	Key Fob & Memo Holder
Year 8	Pod Container	Maze Game	Desk Tidy
Year 9 AQA Unit Awards	Rotation 1/2; Board Game	Rotation 1/2; Board Game Rotation 2/2; Jewellery Box	Rotation 1/2; Board Game Rotation 2/2; Jewellery Box
Year 10 WJEC Creative Media & Performing Arts; Design & Technology	Materials & Processes exploration Unit 1; Design & Modelling	Unit 2; Health & Safety Unit 3 Making a Product	Unit 2; Health & Safety Unit 3 Making a Product
Year 11 WJEC Creative Media & Performing Arts; Design & Technology	Unit 2; Health & Safety Unit 3 Making a Product Unit 4; Planning LED USB Low Voltage Lighting	AQA Unit Awards (where appropriate) Picture Frame Money Box	Pizza Cutter Jewellery design

Extension projects will be included where appropriate, theme dependent and subject to change.

Updated 2022